

[重新查詢](#)[友善列印](#)**0971學期 課程基本資料**

系所 / 年級	外文系 2年級	課號 / 班別	46U00025 / A
學分數	2學分	選 / 必修	必修
科目中文名稱	英語口語訓練(三)	科目英文名稱	English Oral Training(3)
主要授課老師	黃偉齡	開課期間	一學期
人數上限	21 人	已選人數	21人

**起始週 / 結束週 / 上課地點 / 上課時間**

第1週 / 第18週 / L010 / 星期2第05節  
第1週 / 第18週 / L010 / 星期2第06節

請各位同學遵守智慧財產權觀念；請勿非法影印。

**教學綱要**

一、教學目標(Objective)	Once students are able to overcome tongue-tied situation, they will have elevated themselves from language learners to language users and will be in a better position to build on this knowledge. They will also be better prepared to deal with the range of																											
二、先修科目(Pre Course)																												
三、教材內容(Outline)	English learners are often able to strike up a conversation in English, but after a few minutes, they soon get tongue-tied when the conversation is beyond the surface level. This is an oral training course which attempts to help students speak fluently a																											
四、教學方式(Teaching Method)	講授、研討、媒體運用、專題實作 In-class lecture Discussion Uses of powerpoint and DVD Individual and group presentations																											
五、參考書目(Reference)																												
六、教學進度(Syllabi)	<table><tr><td>2008/9/17</td><td>Class introduction</td><td>黃偉齡</td></tr><tr><td>2008/9/24</td><td>Chapter 1: Dress Code</td><td>黃偉齡</td></tr><tr><td>2008/10/1</td><td>Chapter 1: Dress Code</td><td>黃偉齡</td></tr><tr><td>2008/10/8</td><td>Chapter 1: Dress Code/ Chapter 2: Video Games</td><td>黃偉齡</td></tr><tr><td>2008/10/15</td><td>Chapter 2: Video Games</td><td>黃偉齡</td></tr><tr><td>2008/10/22</td><td>Chapter 2: Video Games</td><td>黃偉齡</td></tr><tr><td>2008/10/29</td><td>Chapter 3: Advertising</td><td>黃偉齡</td></tr><tr><td>2008/11/5</td><td>Chapter 3: Advertising</td><td>黃偉齡</td></tr><tr><td>2008/11/12</td><td>Midterm Exam</td><td>黃偉齡</td></tr></table>	2008/9/17	Class introduction	黃偉齡	2008/9/24	Chapter 1: Dress Code	黃偉齡	2008/10/1	Chapter 1: Dress Code	黃偉齡	2008/10/8	Chapter 1: Dress Code/ Chapter 2: Video Games	黃偉齡	2008/10/15	Chapter 2: Video Games	黃偉齡	2008/10/22	Chapter 2: Video Games	黃偉齡	2008/10/29	Chapter 3: Advertising	黃偉齡	2008/11/5	Chapter 3: Advertising	黃偉齡	2008/11/12	Midterm Exam	黃偉齡
2008/9/17	Class introduction	黃偉齡																										
2008/9/24	Chapter 1: Dress Code	黃偉齡																										
2008/10/1	Chapter 1: Dress Code	黃偉齡																										
2008/10/8	Chapter 1: Dress Code/ Chapter 2: Video Games	黃偉齡																										
2008/10/15	Chapter 2: Video Games	黃偉齡																										
2008/10/22	Chapter 2: Video Games	黃偉齡																										
2008/10/29	Chapter 3: Advertising	黃偉齡																										
2008/11/5	Chapter 3: Advertising	黃偉齡																										
2008/11/12	Midterm Exam	黃偉齡																										

2008/11/19 Chapter 3: Advertising and Chapter 4: International Competitions 黃偉齡  
2008/11/26 Chapter 4: International Competitions 黃偉齡  
2008/12/3 Chapter 4: International Competitions 黃偉齡  
2008/12/10 Chapter 5: Mobile Phones 黃偉齡  
2008/12/17 Chapter 5: Mobile Phones 黃偉齡  
2008/12/24 Chapter 5: Mobile Phones Chapter 6: Manners and Etiquette 黃偉齡  
2008/12/31 Chapter 6: Manners and Etiquette 黃偉齡  
2009/1/7 Chapter 6: Manners and Etiquette 黃偉齡  
2009/1/14 Final Exam 黃偉齡

七、評量方  
式(Evaluation)

Attendance: 10% Homework: 10% In class presentation: 30% Midterm : 20% Final: 20% English  
Corner: 10% (20 times, each time 0.5%) PS: Absence without prior knowledge from teacher will be  
regarded as absence without excuse. If you were abse

八、講義位  
址(http://)

九、教育目標

重新查詢